#include<stdio.h>

#include<graphics.h>

#include<dos.h>

void printMsg()

{

int gdriver = DETECT,gmode,i;

initgraph(&gdriver,&gmode,"C:\TC\BGI");

for (i=1; i<10; i++)

{

setcolor(i);

settextstyle(i,0,i);

outtextxy(100,20\*i,"Computer Graphics");

delay(1000);

}

delay(2000);

}

int main()

{

printMsg();

return 0;

}